# Decomposition Approach to Nonconvex Quadratic Programming* 

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Consider a quadratic programming problem with nonconvex objective function and linear constraints, and reduce it by means of linear transformation to the form

$$
\left.\begin{array}{l}
\sum_{i=1}^{p} \lambda_{i} x_{i}^{2}+\sum_{i=1}^{q} \mu_{i} y_{i}^{2}+x^{\boldsymbol{\top}} l_{x}+y^{\boldsymbol{\top}} l_{y} \rightarrow \min _{(x, y)}  \tag{1}\\
A x+B y \leqslant d, \quad \underline{x} \leqslant x \leqslant \bar{x}, \quad \underline{y} \leqslant y \leqslant \bar{y},
\end{array}\right\}
$$

where $(\lambda, \mu)=\left(\lambda_{1}, \ldots, \lambda_{p}, \mu_{1}, \ldots, \mu_{q}\right)$ stand for eigenvalues of a matrix in the objective function, besides $\lambda<0, \mu \geqslant 0$. For fixed $x$, consider the subproblem

$$
\begin{equation*}
\sum_{i=1}^{q} \mu_{i} y_{i}^{2}+y^{\top} l_{y} \rightarrow \min _{y}, \quad A x+B y \leqslant d, \quad \underline{y} \leqslant y \leqslant \bar{y} \tag{2}
\end{equation*}
$$

that is, obviously, convex. Let $\varphi(x)$ be the optimal value function of (2). It is easy to determine that $\varphi(x)$ is convex function of $x$. Thus the problem (1) can be represented as

$$
\begin{equation*}
\sum_{i=1}^{p} \lambda_{i} x_{i}^{2}+\varphi(x)+x^{\boldsymbol{\top}} l_{x} \rightarrow \min _{x}, \quad \underline{x} \leqslant x \leqslant \bar{x} \tag{3}
\end{equation*}
$$

Constructing iterative process in $x$, procedures for solving (3) can be obtained. For example, d.c. structure of the problem may be used. Decomposition described above is more effective when the dimension of $y$ is significantly larger than the one of $x$, since the subproblem (2) causes no difficulties for present-day solvers.

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